

**Definition .0.1**

An isometry  $f : M \rightarrow N$  between two metric spaces  $M, N$  is a function such that

$$d(x, y) = d(f(x), f(y)).$$

**Lemma .0.1**

Every isometry  $\mathbb{R}^2 \rightarrow \mathbb{R}^2$  is invertible, and the inverse is an isometry.

Lemma .0.1 is a consequence of

**Lemma .0.2**

The isometries of the plane are precisely translations composed with rotations about the origin through some angle composed with either the identity or a reflection about the  $x$ -axis.

*Proof.* It's clear that these are isometries (and are invertible).

Conversely, given any isometry  $f$ , we peel off each piece in layers. Write  $f_1(x) = f(x) - f(0)$ . Then:


$$d(f_1(x), f_1(y)) = d(f(x) - f(0), f(y) - f(0)) = d(f(x), f(y)) = d(x, y)$$

This is then an isometry so that  $f_1(0) = 0$ . We prove these isometries which fix 0 are rotations about the origin composed with either the identity or a reflection about the  $x$ -axis

Now consider  $\|f_1(1, 0)\| = \|(1, 0)\| = 1$  must lie on the unit circle. Thus  $f_1(1, 0) = (\cos \theta, \sin \theta)$  for some  $\theta \in [0, 2\pi)$ . Simply set  $f_2$  to be  $f_1$  composed on the left with a rotation by  $-\theta$  about the origin, to undo this. Then  $f_2(1, 0) = f_2(1, 0)$  and  $f_2(0) = 0$ . Furthermore this is an isometry, we prove isometries fixing the origin and  $(1, 0)$  are either the identity or reflection through the  $x$ -axis.

The proof then goes by saying that  $(0, 1)$  is distance 1 from  $(0, 0)$  and distance  $\sqrt{2}$  from  $(1, 0)$ . Thus  $f_2(0, 1)$  lies on circles of distance 1 from  $(0, 0)$  and distance  $\sqrt{2}$  from  $(1, 0)$ . Circles only ever intersect at at most two points, and so  $f_2(0, 1) = (0, 1)$  or  $f_2(0, 1) = (0, -1)$ .

Thus write  $f_3 = f_2$  or  $f_3 = \text{reflect} \circ f_2$ . Thus  $f_3$  is an isometry fixing  $(0, 0)$ ,  $(1, 0)$ ,  $(0, 1)$ . We show  $f_3$  is the identity.

First we show the  $x$ -axis and  $y$ -axis are fixed.  $(x, 0)$  is the only point in  $\mathbb{R}^2$  with distance  $|x|$  from  $(0, 0)$  and distance  $|x - 1|$  from  $(1, 0)$ . Similarly, the  $y$ -axis is fixed. Then  $(x, y)$  is the unique point with distance  $|y|$  from  $(x, 0)$ , distance  $|x|$  from  $(y, 0)$  and distance  $\sqrt{x^2 + y^2}$  from  $(0, 0)$ . 

**Theorem .0.3**

The isometries are precisely

- (1) Translations
- (1) Rotation about some point through some angle
- (1) Reflection through some line
- (1) "Glide reflection," reflect through a line  $\ell$  and then translate by a nonzero vector along  $\ell$ .

Translations and rotations are orientation-preserving, and the reflections and glide reflections are orientation-reversing. If we envision these as symmetries of a plane lying in  $\mathbb{R}^3$  this is exactly talking about preserving the "top" of the plane.

*Proof.* Suppose  $f = \tau_Q \circ \rho_\theta$ , a translation by a point  $Q$  and rotation counterclockwise about  $(0,0)$  by  $0 \leq \theta < 2\pi$ . If  $\rho_\theta = \text{Id}$  we're done, so assume  $\rho_\theta \neq \text{Id}$ .

We must show that  $f$  is a rotation about some point. Our first goal is to show  $f$  has one and only one fixed point  $R$  (the point which it rotates about), and then to translate that point back to the origin via a conjugation (by a translation). We then show that  $\tau_R^{-1} f \tau_R = \rho_\psi$  is rotation about the origin, proving the claim that  $f = \tau_R \rho_\psi \tau_R^{-1}$  is rotation about  $R$  (as the translation  $\tau_R$  just changes coordinates).

We want  $f(R) = R$ , so that means we want  $(\rho_\theta - \text{Id})R = -Q$  for one and only one  $R$ . Thus we show  $\rho_\theta - \text{Id}$  is an invertible linear transformation. Well:

$$\det(\rho_\theta - I) = \begin{vmatrix} \cos \theta - 1 & -\sin \theta \\ \sin \theta & \cos \theta - 1 \end{vmatrix} = 2 - 2 \cos \theta \neq 0$$

Because  $\rho_\theta \neq \text{Id}$ , so  $\cos \theta \neq 1$ .

The rest of the proof is similar in flavor, and will be completed Thursday.

