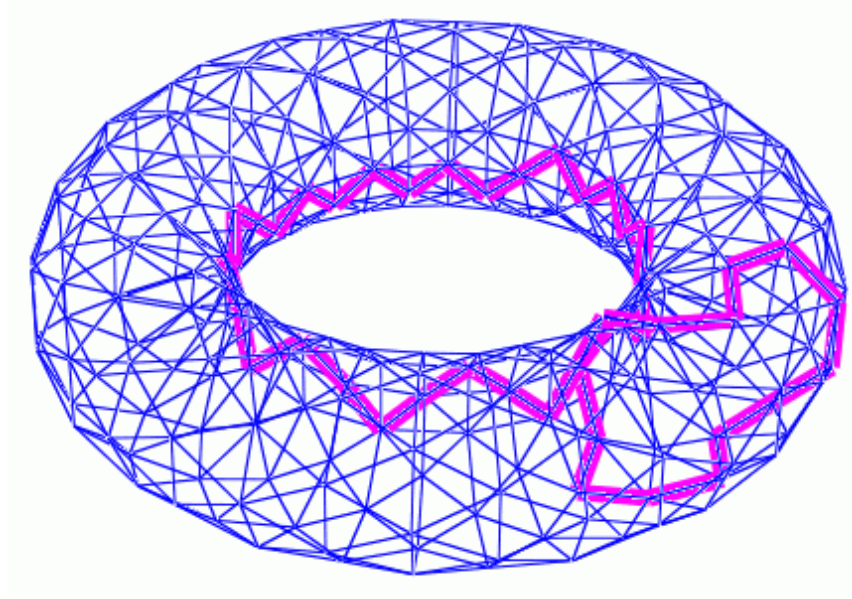


TOPOLOGY OF POINT CLOUD DATA



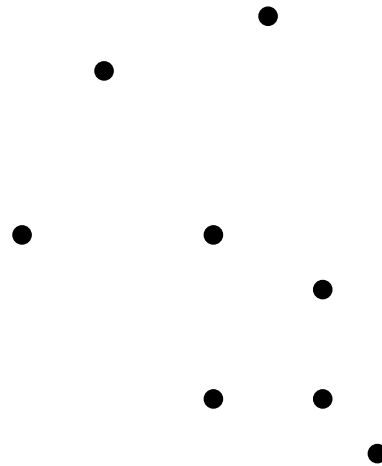
CS 468 – Lecture 8

3/3/4

OVERVIEW

- Points
- Complexes
 - Čech
 - Rips
 - Alpha
- Filtrations
- Persistence

POINTS

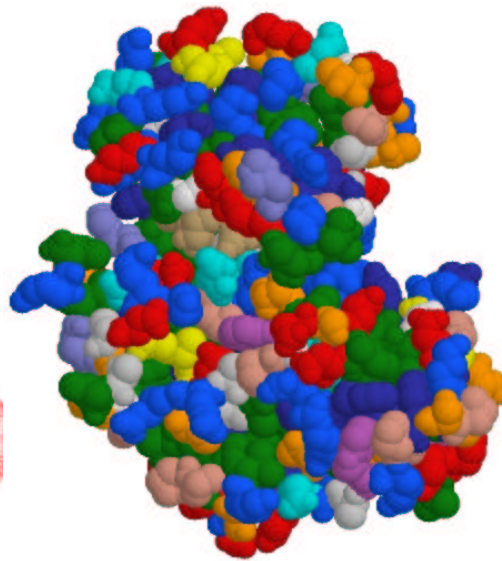


- m samples $M = \{m_1, m_2, \dots, m_m\}$ from a manifold \mathbb{M}
- Samples are embedded, but intrinsic topology is lost
- Error: acquisition device noise and approximation

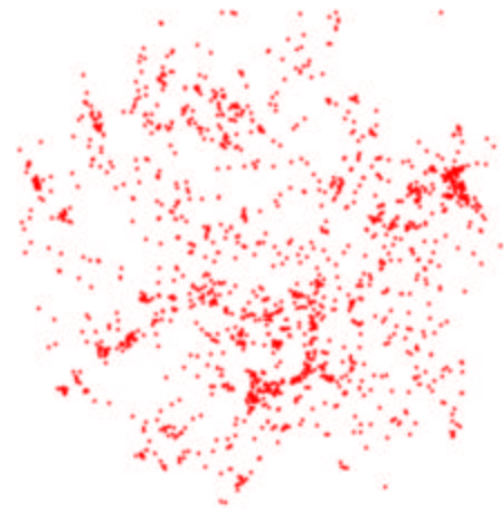
POINT CLOUD DATA



(a) Surface

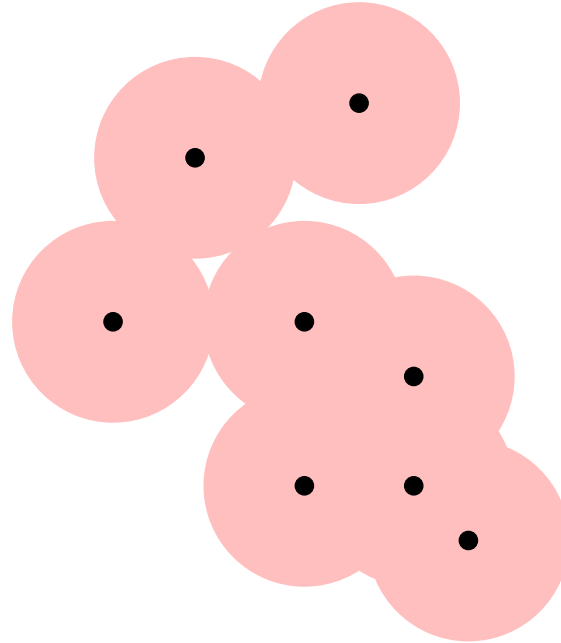


(b) Molecule



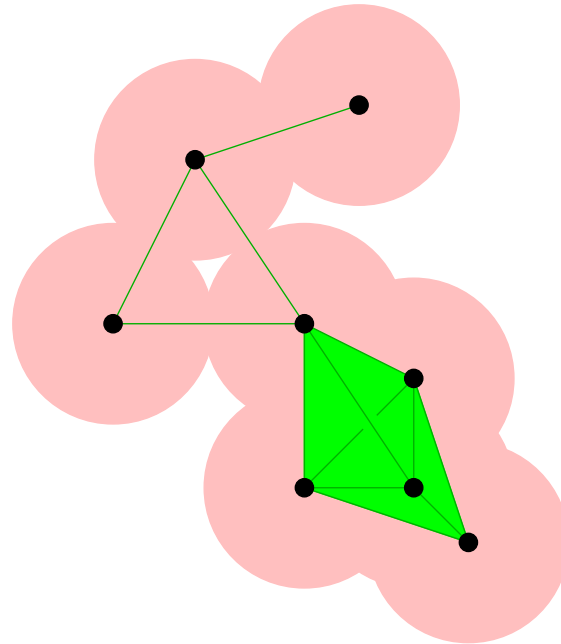
(c) Universe

ϵ -BALLS



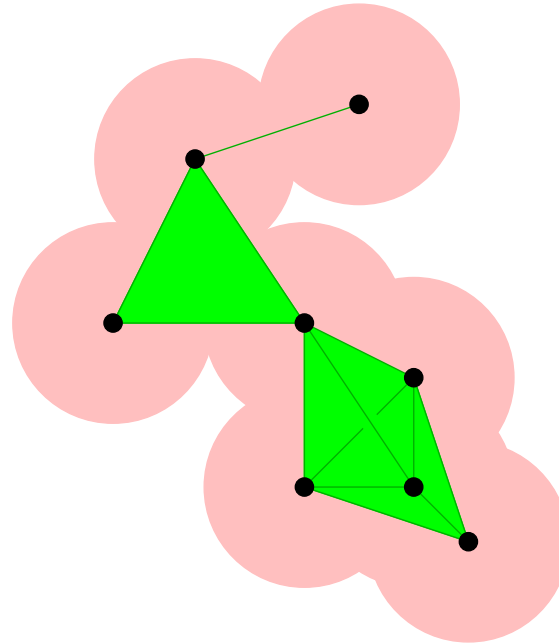
- **ϵ -ball:** $B_\epsilon(x) = \{y \mid d(x, y) < \epsilon\}$.
- Open sets and topology
- Manifold is $\tilde{M} = \bigcup_{m_i \in M} B_\epsilon(m_i)$

CĚCH COMPLEX



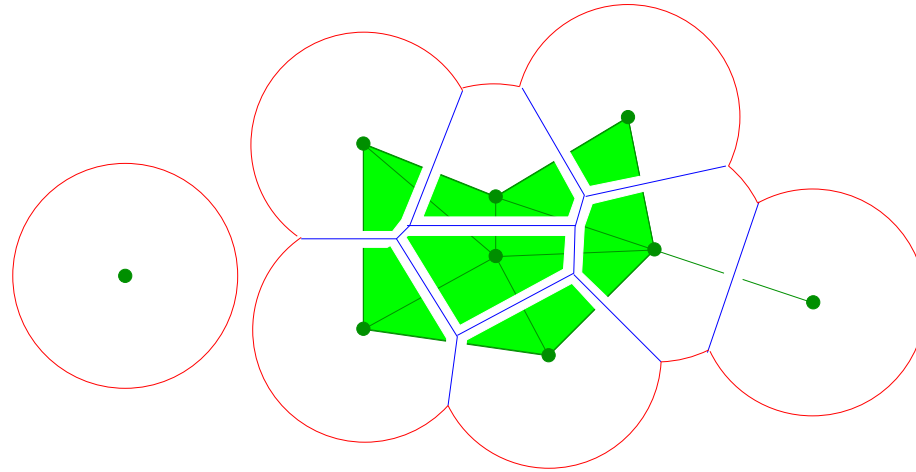
- $C_\epsilon(M) = \{ \text{conv } T \mid T \subseteq M, \bigcap_{m_i \in T} B_\epsilon(m_i) \neq \emptyset \} .$
- $\sum_{k=0}^m \binom{m}{k} = 2^{m+1} - 1$
- $C_\epsilon(M) \simeq \tilde{M}$

RIPS COMPLEX



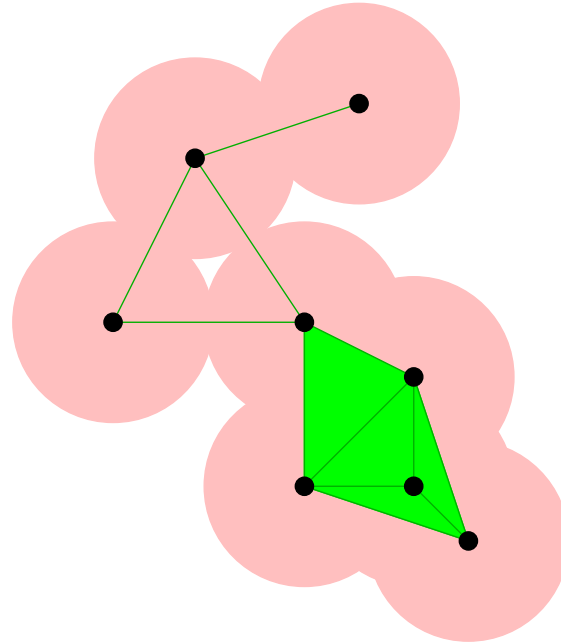
- $R_\epsilon(M) = \{\text{conv } T \mid T \subseteq M, d(m_i, m_j) < \epsilon, m_i, m_j \in T\}$.
- Still $O\left(\binom{m}{k}\right)$ for the k th skeleton
- Need $(k + 1)$ st skeleton for computing H_k

ALPHA COMPLEX



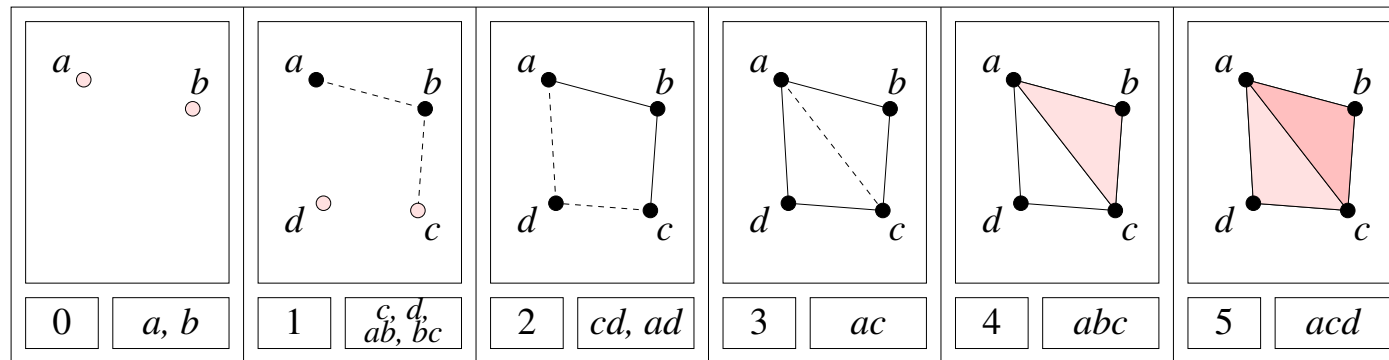
- $V(m_i) = \{x \in \mathbb{R}^3 \mid d(x, m_i) \leq d(x, m_j) \forall m_j \in M\}$
- $\hat{V}(m_i) = B_\epsilon(m_i) \cap V(m_i)$
- $A_\epsilon = \left\{ \text{conv } T \mid T \subseteq M, \bigcap_{m_i \in T} \hat{V}(m_i) \neq \emptyset \right\}$
- $A_\epsilon(M) \simeq \tilde{M}$, $A_\epsilon \subseteq D$, the **Delaunay complex**
- $O(n \log n + n^{\lceil d/2 \rceil})$

ALPHA COMPLEX



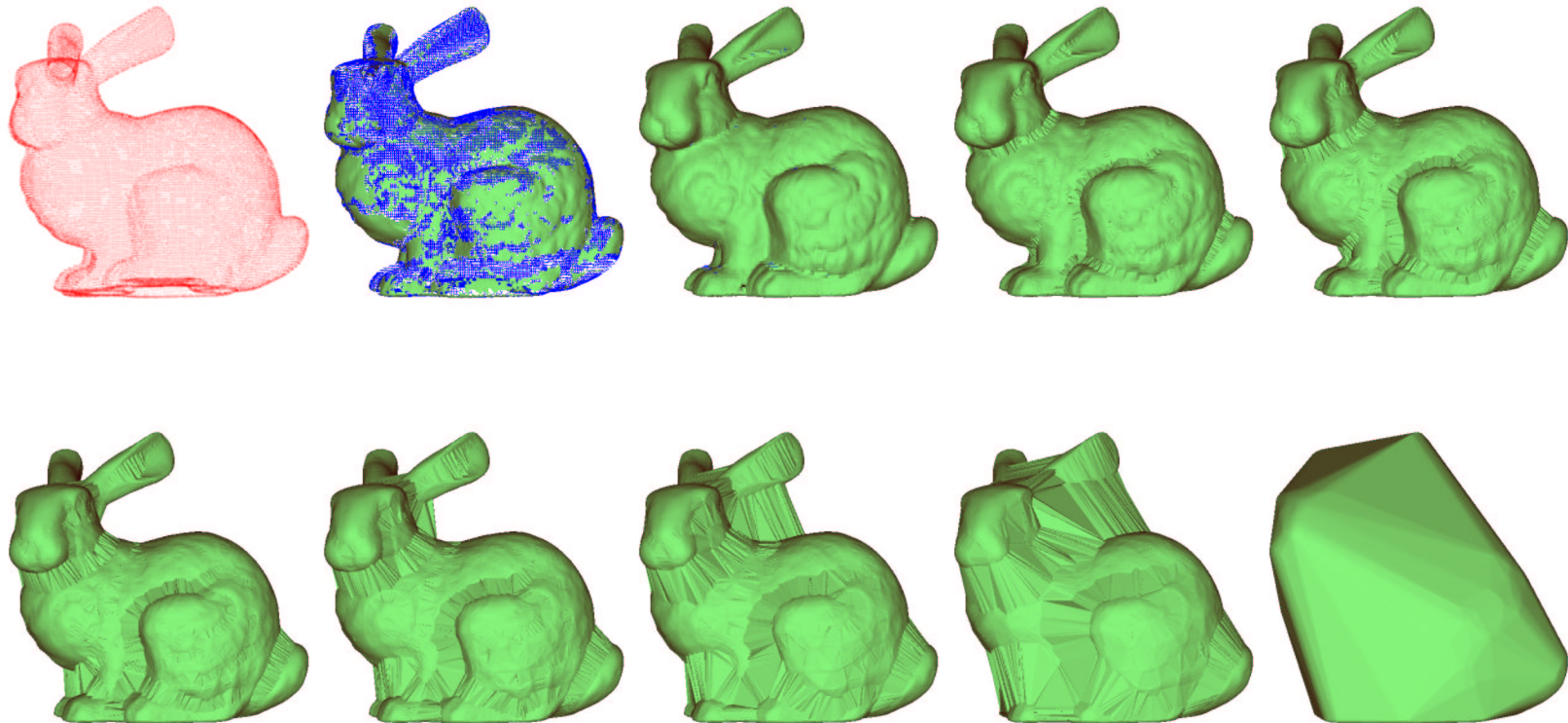
- Extendible to points with weights
- van der Waals model of molecules

FILTRATIONS



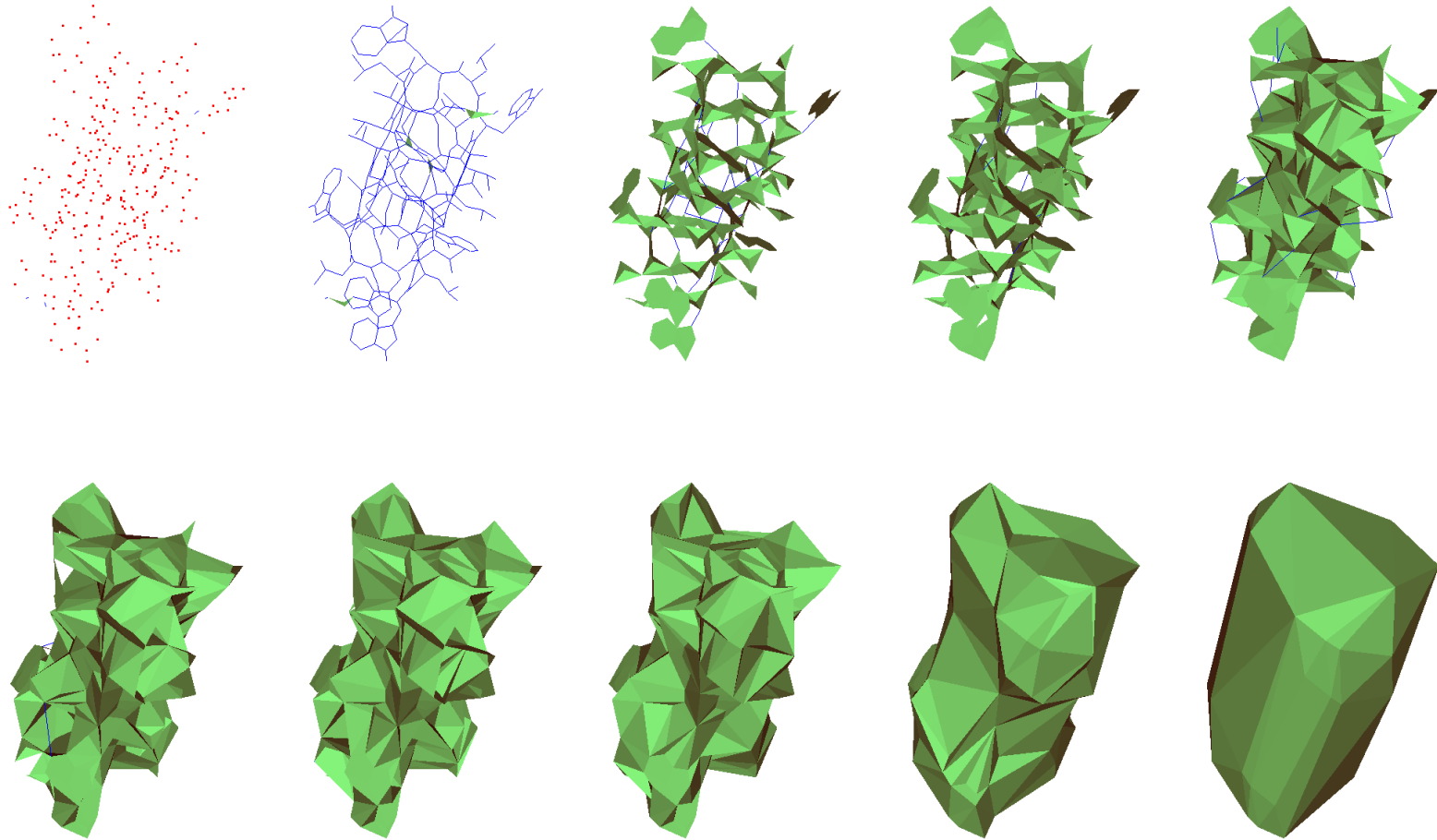
- Complexes $C_\epsilon, R_\epsilon, A_\epsilon$, compute homology!
- Which ϵ ? Vary and get a filtration!
- A **filtration** of a complex K is $\emptyset = K^0 \subseteq K^1 \subseteq \dots \subseteq K^m = K$.

BUNNY



- 34,834 points, 1,026,111 complexes

GRAMICIDIN A



- 312 atoms, 8,591 complexes

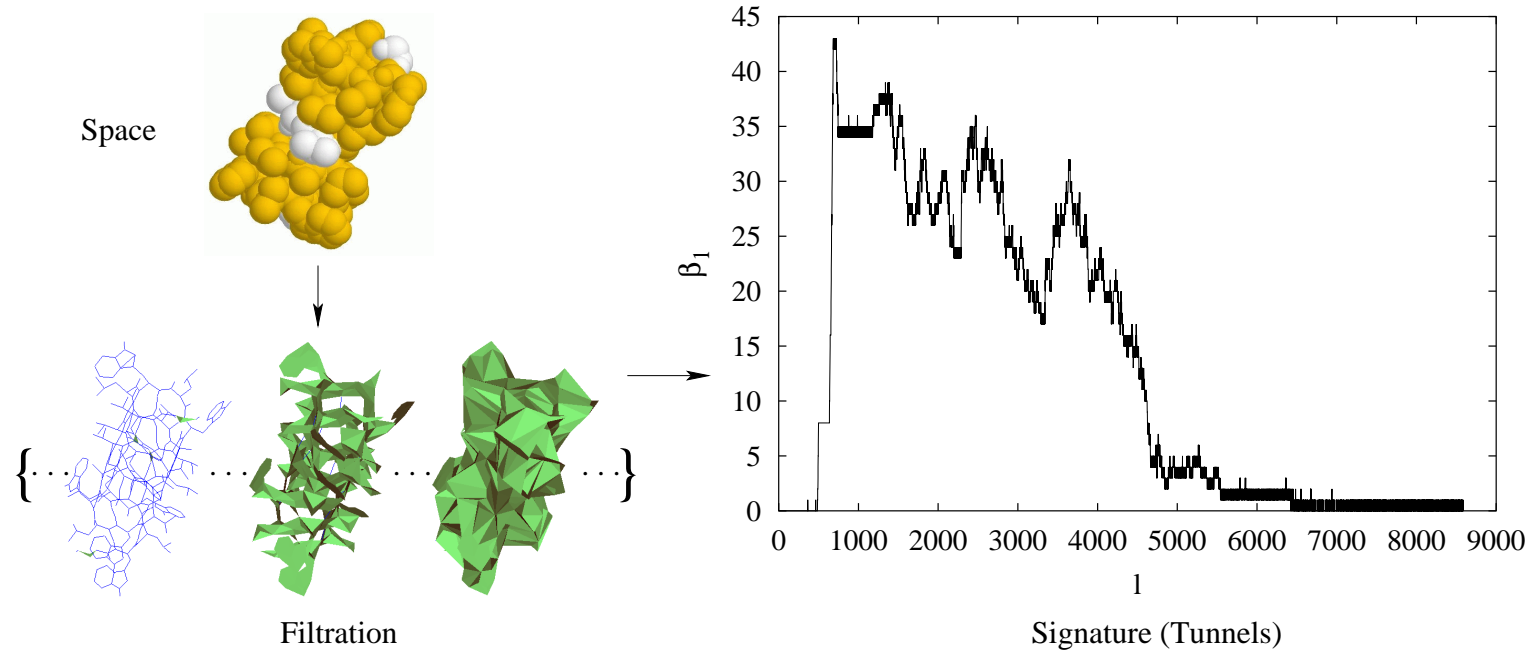
APPROACH

- Input: point cloud
- Procedure:
 - Put ϵ -balls around points
 - Compute complex K_ϵ
 - Compute homology of complex
- Varying ϵ gives us a filtration
- Incremental algorithm gives homology of filtration (demo)

HOMOLOGY OF A FILTRATION

- K^l is a filtration
- $Z_k^l = Z_k(K^l)$ and $B_k^l = B_k(K^l)$ are the k th cycle and boundary group of K^l , respectively.
- The k th homology group of K^l is $H_k^l = Z_k^l / B_k^l$.
- The k th Betti number β_k^l of K^l is the rank of H_k^l .

PROBLEM



- **Features**
- **Noise:** spawned by noise, representation, etc.

PERSISTENCE

- K^l be a filtration.
- The p -persistent k th homology group of K^l is

$$\mathbf{H}_k^{l,p} = \mathbf{Z}_k^l / (\mathbf{B}_k^{l+p} \cap \mathbf{Z}_k^l),$$

- The p -persistent k th Betti number $\beta_k^{l,p}$ of K^l is the rank of $\mathbf{H}_k^{l,p}$.
- Well-defined
- $\eta_k^{l,p} : \mathbf{H}_k^l \rightarrow \mathbf{H}_k^{l+p}$,
- $\text{im } \eta_k^{l,p} \simeq \mathbf{H}_k^{l,p}$.
- This lecture: \mathbb{Z}_2 homology

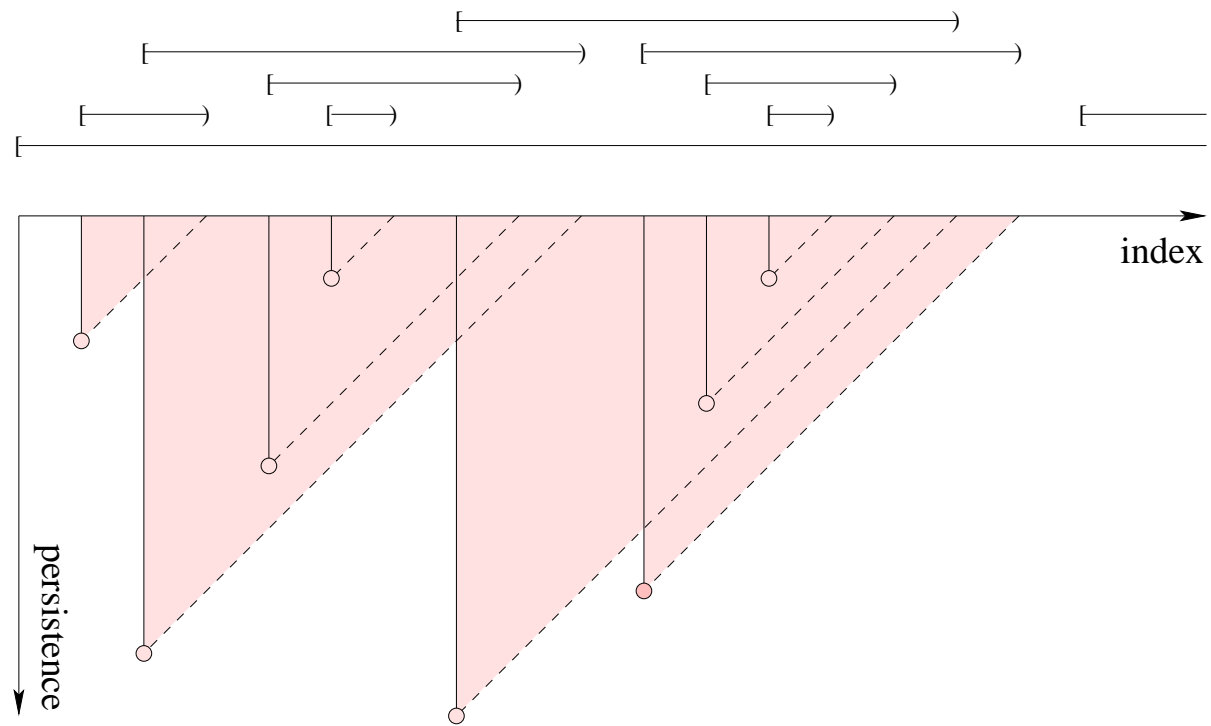
LIFETIMES

- Let z be a non-bounding k -cycle, created when σ enters complex at time i
- That is, β_{k++} at time i
- z creates a class of homologous cycles $[z]$
- $[z]$ is merged with the boundary class at time j when τ enters (β_{k--})
- τ **destroys** z and the cycle class $[z]$.
- The **persistence** of z , and its homology class $[z]$, is $j - i - 1$.
- σ is the **creator** (positive) and τ is the **destroyer** (negative) of $[z]$.
- If a cycle class does not have a destroyer, its persistence is ∞ .

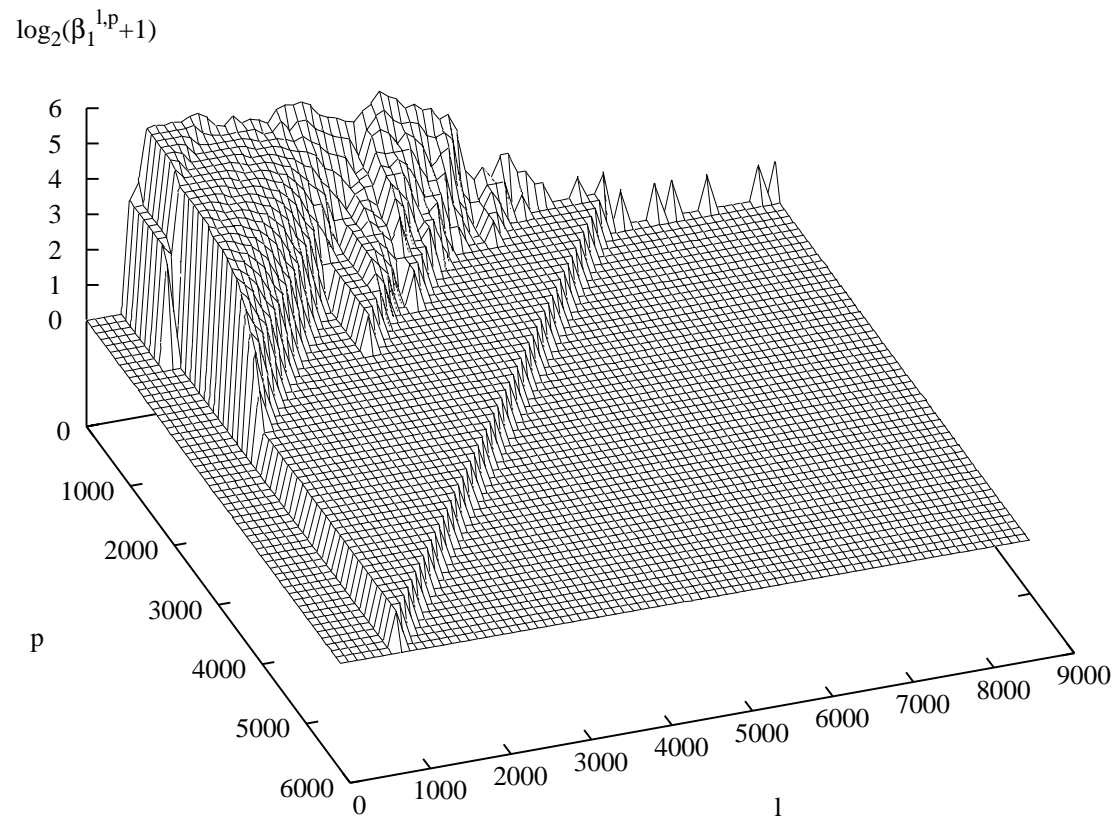
LIFETIME REGIONS

- $H_k^{l,p} = Z_k^l / (B_k^{l+p} \cap Z_k^l)$
- Basis element $z + B_k$ lives during $[i, j)$
- $z \notin B_k^l$ for $l \leq j$
- Therefore, $z \notin B_k^{l+p}$ for $l + p < j$.
- $p \geq 0$
- $l \geq i$

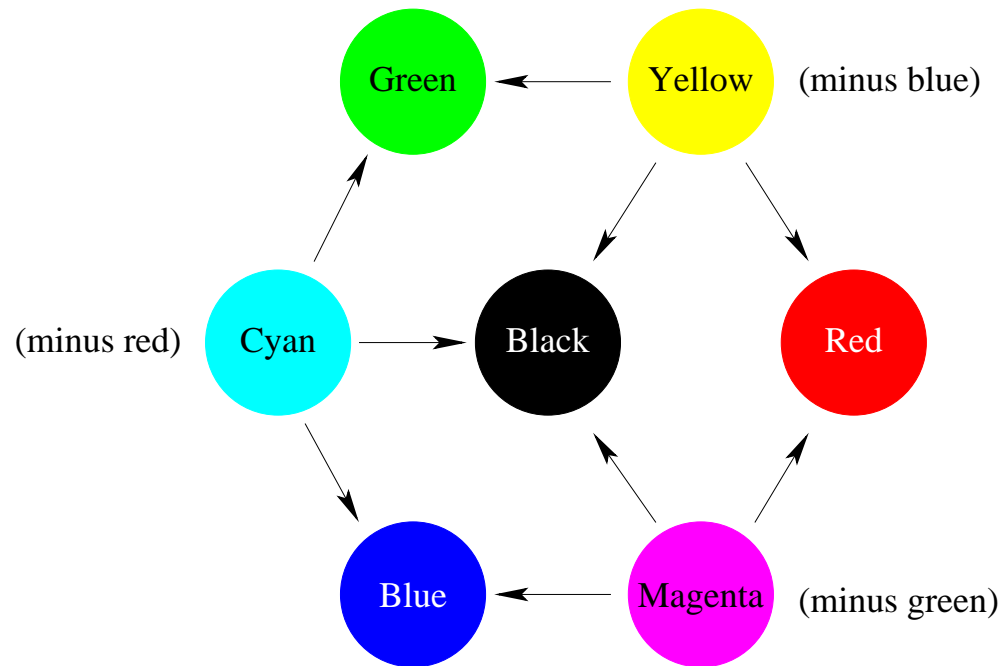
TRIANGLES



GRAPH OF $\log(\beta_1^{l,p} + 1)$



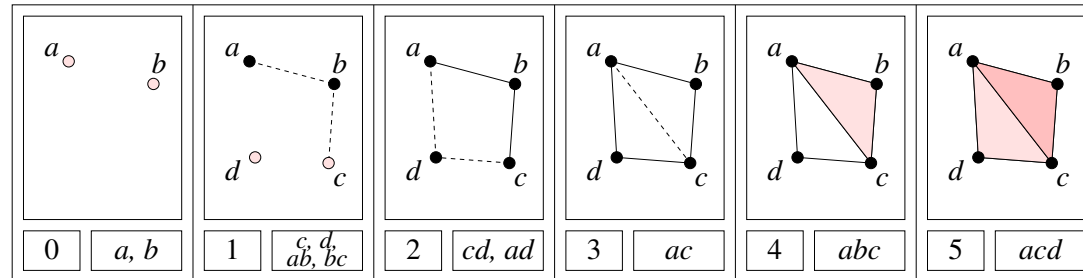
CMY COLOR SPACE



TOPOLOGY MAPS



GRADED $\mathbb{F}[t]$ -MODULE



- Degrees of **homogeneous** elements:

| | | | | | | | | | | |
|-----|-----|-----|-----|------|------|------|------|------|-------|-------|
| a | b | c | d | ab | bc | cd | ad | ac | abc | acd |
| 0 | 0 | 1 | 1 | 1 | 1 | 2 | 2 | 3 | 4 | 5 |

$$M_1 = \left[\begin{array}{c|ccccc} \partial_1 & ab & bc & cd & ad & ac \\ \hline d & 0 & 0 & t & t & 0 \\ c & 0 & 1 & t & 0 & t^2 \\ b & t & t & 0 & 0 & 0 \\ a & t & 0 & 0 & t^2 & t^3 \end{array} \right]$$

- $\deg \hat{e}_i + \deg M_k(i, j) = \deg e_j$

COLUMN ECHELON FORM

$$\tilde{M}_1 = \left[\begin{array}{c|ccc|cc} & cd & bc & ab & z_1 & z_2 \\ \hline d & \boxed{t} & 0 & 0 & 0 & 0 \\ c & t & \boxed{1} & 0 & 0 & 0 \\ b & 0 & t & \boxed{t} & 0 & 0 \\ a & 0 & 0 & t & 0 & 0 \end{array} \right]$$

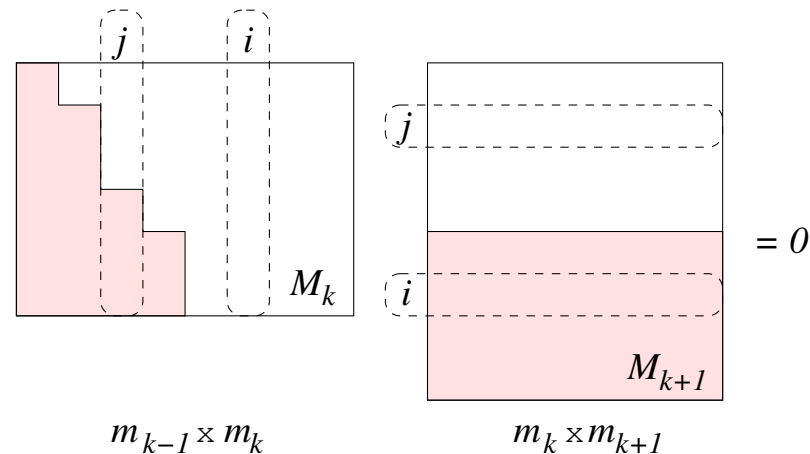
- Only column operations of type (1, 3)
- $z_1 = ad - cd - t \cdot bc - t \cdot ab$
- $z_2 = ac - t^2 \cdot bc - t^2 \cdot ab$
- $\{z_1, z_2\}$ form homogeneous basis for \mathbf{Z}_1
- $\text{rank } M_k = \text{rank } \mathbf{B}_{k-1}$ is number of pivots

ECHELON FORM LEMMA

$$\tilde{M}_1 = \left[\begin{array}{c|cccccc} & cd & bc & ab & z_1 & z_2 \\ \hline d & \boxed{t} & 0 & 0 & 0 & 0 \\ c & t & \boxed{1} & 0 & 0 & 0 \\ b & 0 & t & \boxed{t} & 0 & 0 \\ a & 0 & 0 & t & 0 & 0 \end{array} \right]$$

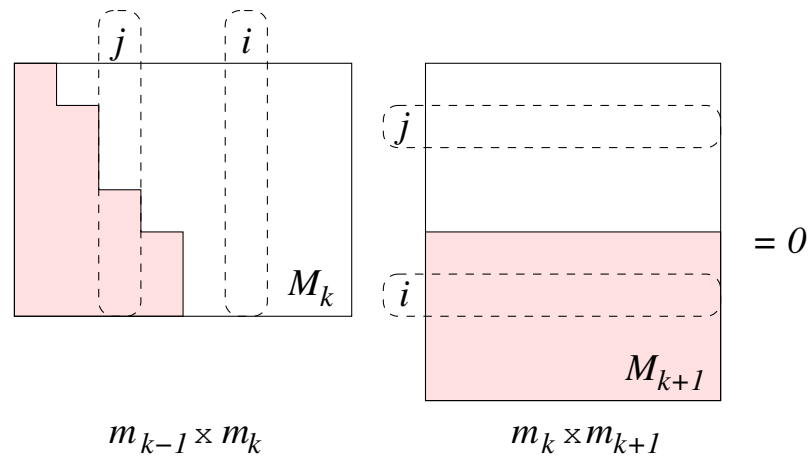
- (Lemma) The pivots in column-echelon form are the same as the diagonal elements in normal form. Moreover, the degree of the basis elements on pivot rows is the same in both forms.
- If only interested in degree of basis elements, read them off the column echelon form.

BASIS CHANGE LEMMA



- Represent ∂_{k+1} in terms of the basis computed for Z_k
- $\partial_k \partial_{k+1} = \emptyset$, $M_k M_{k+1} = 0$
- (Lemma) To represent ∂_{k+1} relative to the standard basis for C_{k+1} and the basis computed for Z_k , simply delete rows in M_{k+1} that correspond to pivot columns in \tilde{M}_k .

PROOF



- Replace column i by (column i) + q (column j) to eliminate element in pivot row j
- \equiv replacing column basis element e_i by $e_i + qe_j$ in M_k
- \equiv replacing row j with (row j) - q (row i) in M_{k+1}
- But row j is eventually zero and row i is not changed. QED

ALGORITHM

- No need for row operations
- Free columns correspond to positive simplices
- Pivot columns correspond to negative simplices
- No need for matrix representation
- Sparse matrix computation of Betti numbers based on persistence

DISCUSSION

- We can compute:
 - Cycles (components, cycles, voids)
 - Bounding manifolds
- (Demo)
- Points can be anything
 - samples from high dimensional manifolds: configuration spaces for robots (PRM), time-variant data, etc.
 - samples of tangent complex for data-set $\mathbb{M} \times \mathbb{S}^2$
- Need fast d -dim complex builder